

DAKOTA

50/50

Maturity RANCH TRAIL

Date:	
Judge:	Pam
Scribe:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate
- Not following path of travel

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #		MANEUVER DESCRIPTION	Walk over	Ext. Trot	Log	Left Lead	Trot thru	Side Pass	Walk over	Back Thru	Left hand				
		MANEUVER	Bridge	Over Logs	Drag	Lope	Box	Left Right	Logs	Chute	Push Gate				
006		PENALTY				1			1	1			3		OP
		MANEUVER SCORE	+1/2	0	0	-1/2	0	+1/2	-1/2	-1/2	-1				
104		PENALTY			5	3	1	11							OP
		MANEUVER SCORE	-1	-1/2	0	0	-1/2	-1	0	0	-1/2				
024		PENALTY						11					2	71	+
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	+1	+1/2				
162		PENALTY						1					1	72 1/2	-
		MANEUVER SCORE	+1/2	0	+1/2	+1	+1/2	-1/2	+1/2	+1	0				
202		PENALTY												68 1/2	
		MANEUVER SCORE	-1/2	-1/2	+1/2	+1/2	-1/2	-1	0	+1/2	-1/2				
260		PENALTY		1		1	11		1				5	64 1/2	
		MANEUVER SCORE	-1/2	-1	+1	-1/2	-1	+1/2	0	+1/2	+1/2				
903		PENALTY		1	5			1					7	64	
		MANEUVER SCORE	-1/2	0		0	0	0	+1/2	+1/2	+1/2				
233		PENALTY						11					2	65 1/2	-
		MANEUVER SCORE	-1/2	0	-1	0	0	-1/2	-1/2	0	0				

Judge's Signature: _____

DAKOTA

50/50

Maturity RANCH TRAIL

Date:	10/10/25
Judge:	Pam Whitfeild
Scribe:	Brooke Madson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

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- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
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- use of two hands (except junior horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate
- Not following path of travel

Disqualified - 0 Score

- lameness
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Walk over	Ext. Trot	Log	Left Lead	Trot thru	Side Pass	Walk over	Back Thru	Left hand					
MANEUVER		Bridge	Over Logs	Drag	Lope	Box	Left Right	Logs	Chute	Push Gate					
030		PENALTY		5				11							
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	0	+1/2	-1	+1/2	-1/2		7	60	
160		PENALTY													
		MANEUVER SCORE	0	0	-1/2	0	+1/2	+1/2	+1/2	0	0			71	
164		PENALTY	5												
		MANEUVER SCORE	-1/2	0	-1	+1/2	+1/2	0	0	+1/2	0		5	65	
025		PENALTY		1				1	5						
		MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	+1	-1/2	-1	+1/2			7	64 1/2	
003		PENALTY					31	1							
		MANEUVER SCORE	0	+1/2	+1/2	-1/2	0	-1	0	0	-1/2		5	64	
161		PENALTY				1									
		MANEUVER SCORE	+1/2	+1/2	+1	0	-1/2	+1/2	+1/2	+1/2	+1/2		1	72 1/2 +	
960		PENALTY					1								
		MANEUVER SCORE	-1/2	+1/2	-1	+1/2	-1/2	+1	+1/2	+1	+1/2		1	71 -	
021		PENALTY					1		11						
		MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	0	0	-1/2	-1/2	-1/2		3	66 1/2 +	

Judge's Signature: _____

DAKOTA

50/50

Maturity RANCH TRAIL

Date:	
Judge:	Parr
Scribe:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
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- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
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- failure to open and shut gate, or failure to complete gate
- Not following path of travel
- Disqualified - 0 Score
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- disrespect or misconduct
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Walk over	Ext. Trot	Log	Left Lead	Trot thru	Side Pass	Walk over	Back Thru	Left hand					
MANEUVER		Bridge	Over Logs	Drag	Lope	Box	Left/Right	Logs	Chute	Push Gate					
112		PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	-1/2	0	0	+1/2	-1/2				OP
229		PENALTY					1								
		MANEUVER SCORE	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		1	72	
165		PENALTY				1		1							
		MANEUVER SCORE	-1	-1	+1/2	0	0	-1	0	-1/2	-1		2	64	
215		PENALTY					11		13	5					
		MANEUVER SCORE	+1	0	+1	+1/2	+1/2	0	0	-1	-1		11	60	
163		PENALTY		1			1	1							
		MANEUVER SCORE	-1/2	-1/2	-1	0	-1/2	+1/2	-1/2	0	+1/2		3	65	
007		PENALTY					1								
		MANEUVER SCORE	+1/2	0	+1	+1/2	+1/2	0	+1/2	+1/2	+1		1	73 1/2	
221		PENALTY					1		1						
		MANEUVER SCORE	+1/2	-1/2	-1/2	-1/2	0	+1/2	0	0	+1/2		2	68	
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

DAKOTA 50/50

Maturity RANCH RIDING

Date:	10/10/25
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Judge:	Pam Whitfield
Scribe:	Brooke Madson

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- Spurring in front of cinch
- Use of either hand to instill fear or praise

TB1

TB2 TB3

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- not following path of travel

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		Walk	Trot	Ext Trot	L Lead	Ext LL	Stop @	Turn	Trot	R Lead	Transition	Walk	Stop	Back			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		A to B	B to C	C to D	D to B	B	Left	to A	A/E to F	Lope to Walk	F to G									
030	PENALTY																		71 1/2	
	MANEUVER SCORE	0	0	-1/2	0	+1/2	+1/2	0	0	0	+1/2	0	0	+1/2						
160	PENALTY																		72	
	MANEUVER SCORE	-1/2	0	0	+1/2	+1/2	0	+1/2	0	+1/2	-1/2	+1/2	0	+1/2						
164	PENALTY																		73 1/2	
	MANEUVER SCORE	+1/2	0	+1/2	0	0	+1	-1/2	+1/2	+1/2	0	+1/2	0	+1/2						
025	PENALTY																		75	
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+	+1/2	0	0						
003	PENALTY					3													64	
	MANEUVER SCORE	0	-1/2	0	-1/2	-1	0	-1/2	0	0	+1/2	0	0	-1				3		
161	PENALTY		1	1					1										64 1/2	
	MANEUVER SCORE	0	-1/2	-1/2	0	0	-1/2	0	-1/2	0	-1/2	0	0	0				3		
960	PENALTY																		76 1/2	
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1	+1/2	0	+1/2	+1	+1	0	+1						
021	PENALTY																		73	
	MANEUVER SCORE	+1/2	-1	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2						

Judge's Signature: _____

DAKOTA 50/50

Maturity RANCH RIDING

Date:	
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1 point

- too slow (per gait)
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3 points

- break of gait at walk or trot for more than 2 strides
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- wrong lead or out of lead for more than 2 strides
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

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TE1

TE2

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		Walk	Trot	Ext Trot	L Lead	Ext LL	Stop @	Turn	Trot	R Lead	transition	Walk	Stop	Back		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		A to B	B to C	C to D	D to B	B	Left	to A	A/E to R	Lope to Walk	F to G								
006	PENALTY	1	1	1	1			1	1										
	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	+1/2	0	0			6	60	
104	PENALTY					1			1										
	MANEUVER SCORE	0	+1/2	0	-1/2	-1	+1/2	+1/2	-1/2	-1/2	-1	0	0	+1/2			2	66 1/2	
024	PENALTY																		
	MANEUVER SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0	+1/2	0	0	+1/2				73	++
162	PENALTY																		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2	+1	0	0	+1/2				76	
202	PENALTY													1					
	MANEUVER SCORE	0	-1/2	+1/2	0	-1/2	0	0	+1/2	0	-1/2	0	0	-1/2			1	68	
260	PENALTY			1	3	3				3									
	MANEUVER SCORE	+1/2	-1/2	-1/2	-1	-1/2	0	+1/2	+1/2	-1	0	0	0					OP	
903	PENALTY																		
	MANEUVER SCORE	+1/2	+1	+1	+1/2	0	+1	+1/2	+1/2	+1/2	+1	+1	0	+1/2				78	
233	PENALTY																		
	MANEUVER SCORE	0	-1/2	+1/2	0	0	+1/2	+1/2	-1/2	0	0	+1/2	0	-1/2			1	69 1/2	

Judge's Signature: _____

DAKOTA 50/50

Maturity RANCH RIDING

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- Use of either hand to instill fear or praise

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- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

TB1 TB2 TB3

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	Walk	Trot	Ext Trot	L Lead	Ext LL	Stop @	Turn	Trot	R Lead	transition	Walk	Stop	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION	A to B	B to C	C to D	D to B	B	Left	to A	A/E to F	to F to G	to F to G	to F to G	to F to G	to F to G				
112	0	0	+1/2	0	-1/2	0	0	0	+1/2	+1/2	+1/2	0	+1/2			72	
229	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	+1	0	0			73	-
165	-1	-1/2	0	+1/2	0	+1	-1	-1/2	0	+1/2	-1	0	-1			67	
215	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	0	0			73	* +
163	+1	0	+1/2	+1/2	-1/2	0	+1/2	0	0	+1/2	+1/2	0	0			73	* =
007	+1/2	0	+1/2	0	+1/2	0	0	-1/2	0	+1/2	+1/2	0	0			72	
221	0	0	+1/2	+1/2	0	-1/2	0	0	-1/2	-1	-1/2	0	0			68 1/2	

Judge's Signature: _____

DAKOTA 50/50

MATURITY

LIMITED COW WORK

Date:	
Judge:	Pam Whitfield

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- H - Leaving arena before run is complete

MANEUVER SCORES											
WO	Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								PENALTIES	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT
	165	PENALTY									
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2	0	
	025	PENALTY			1	1					
		MANEUVER SCORE	0	+1/2	-1	-1/2	-1	0	-1/2	0	3L
	003	PENALTY	1	1	-1						
		MANEUVER SCORE	-1	-1/2	-1/2	-1/2	-1	0	-1	-1/2	3L
	162	PENALTY			1	1					
		MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	0	0	0	
	160	PENALTY			1						
		MANEUVER SCORE	0	0	-1	0	-1/2	+1/2	0	+1/2	
	007	PENALTY			1						
		MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	0	0	0	
	960	PENALTY	1								
		MANEUVER SCORE	-1	-1	0	0	-1	+1/2	-1/2	+1/2	3L
	233	PENALTY	1		1	1					
		MANEUVER SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	+1/2	0	

Judge's Signature: _____

DAKOTA 50/50

MATURITY

LIMITED COW WORK

Date:	
Judge:	Pam Lin + field

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- H - Leaving arena before run is complete

MANEUVER SCORES														
WO	Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								PENALTIES		Penalty Total	Score	Off Pattern
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT			
	112	PENALTY			1							1	OP	A
		MANEUVER SCORE	-1/2	-1/2	-1 1/2	-1	0	-1	0					
	021	PENALTY											7 1/2	
		MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0					
	164	PENALTY											73	
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0					
	202	PENALTY	1										OP	L
		MANEUVER SCORE	-1/2	-1	-1 1/2	-1/2	0	-1/2	0					
	006	PENALTY	1										OP	
		MANEUVER SCORE	-1/2			-1	-1/2	0	0	3L				
	161	PENALTY			1							1	66 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	0				
	903	PENALTY											OP	
		MANEUVER SCORE	+1	0	+1/2	-1/2	+1/2	+1/2	+1/2	0				
	024	PENALTY												70 (FIN)
		MANEUVER SCORE	0	0	0	-1/2	+1/2	0	0	0				

Judge's Signature: _____

DAKOTA 50/50

MATURITY

LIMITED COW WORK

Date:	
Judge:	Den Loh + Field

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- H - Leaving arena before run is complete

MANEUVER SCORES													
WO Entry #		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 1/2 Excellent										PENALTIES	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score
													Off Pattern
	221	PENALTY	1										
	221	MANEUVER SCORE	-1	-1/2	-1/2	-1	0	-1/2	0				L OP
	229	PENALTY											
	229	MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0				72 1/2
	260	PENALTY	1										
	260	MANEUVER SCORE	-1	0	+1/2	+1/2	0	+1/2	0			1	69 1/2
	030	PENALTY		1									
	030	MANEUVER SCORE	0	-1/2	0	0	-1/2	0	0			1	OP
	163	PENALTY											
	163	MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	0				72
	104	PENALTY	1	1									
	104	MANEUVER SCORE	-1/2	-1/2	+1/2	-1/2	0	-1/2	0			2	66 1/2
	215	PENALTY											
	215	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	0	0				74 1/2
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

DAKOTA

50/50

Maturity

WORKING COW HORSE REINED WORK

SCORE SHEET PATTERN 9

JUDGE Pam Whitfield
DATE 10/10/25

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	2	-1 1/2	0						
	165	SCORE	-1	-1/2	+1/2	0	+1/2	-1/2	0	5	64

SCORE

DRAW	EXHB #	PENALTY	-1/2								
	025	SCORE	0	+1/2	0	+1/2	0	-1/2	0		70

SCORE

DRAW	EXHB #	PENALTY	1/2	5	2	-2	-				
	003	SCORE	-1	-1	-1	-1/2	-1/2	-1/2	-1	9 1/2	55

SCORE

DRAW	EXHB #	PENALTY	1 -1/2								
	162	SCORE	-1/2	0	+1/2	+1/2	+1	+1/2	+1	-1 1/2	71 1/2

SCORE

DRAW	EXHB #	PENALTY	-1/2								
	160	SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2	-1/2	67 1/2

SCORE

DRAW	EXHB #	PENALTY		-1/2							
	007	SCORE	-1/2	0	-1/2	-1/2	-1/2	-1	0	-1/2	66 1/2

SCORE

DRAW	EXHB #	PENALTY									
	960	SCORE	0	0	-1/2	+1/2	-1/2	+1	+1		71 1/2

SCORE

DRAW	EXHB #	PENALTY	-1/2	2	2						
	233	SCORE	-1	-1/2	-1/2	-1/2	-1	-1	-1/2	-4 1/2	60 1/2

SCORE

DRAW	EXHB #	PENALTY	2	2	1	2					
	112	SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	7	58 1/2

SCORE

DRAW	EXHB #	PENALTY									
	021	SCORE	+1/2	0	0	0	0	0	0		70 1/2

JUDGES SIGNATURE _____

DAKOTA

50/50

Maturity

WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 9

JUDGE Pen Whitfield
DATE _____

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #	MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	S & B	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
	164	PENALTY								→	
		SCORE	0	0	+1/2	+1	+1/2	+1/2	+1/2		72 1/2

		PENALTY	2	2			2	1		→	
	252	SCORE	-1	-1/2	-1/2	-1/2	-1/2	-1	0	7	59

		PENALTY	-1/2				-1/2			→	
	006	SCORE	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2	1	65 1/2

		PENALTY	2	2						→	
	161	SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1	-1	4	61

		PENALTY						-1/2		→	
	903*	SCORE	+1/2	+1	+1/2	0	-1/2	-1/2	+1/2		71

		PENALTY								→	
	024	SCORE	0	0	-1/2	0	0	0	-1/2		69 ⁺

		PENALTY	-1/2							→	
	221	SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1	-1/2	66 1/2

		PENALTY		-1/2						→	
	229	SCORE	+1/2	0	0	-1/2	-1/2	0	0	-1/2	69

		PENALTY	-1/2	2	2					→	
	260	SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2	5 1/2	60

		PENALTY	1	1 1/2	1					→	
	030	SCORE	0	-1	0	+1/2	+1/2	0	-1/2	6	63 1/2

JUDGES SIGNATURE _____

DAKOTA

50/50

Maturity

WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 9

JUDGE Pam Whitfield
DATE _____

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	1	1/2					1		
	163	SCORE	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	2 1/2	65

DRAW	EXHB #	PENALTY	11	12				5			
	104	SCORE	-1	-1/2	-1/2	0	0	-1/2	-1/2	19	47

DRAW	EXHB #	PENALTY									
	215	SCORE	-1	0	0	-1/2	0	-1/2	0		68

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

DRAW	EXHB #	PENALTY									
		SCORE									

JUDGES SIGNATURE _____

DAKOTA

50/50

Maturity RANCH TRAIL

Date:	10/10/25
Judge:	Michael Slater back
Scribe:	Subscribers

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate
- Not following path of travel

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	MANEUVER DESCRIPTION	Walk over	Ext. Trot	Log	Left Lead	Trot thru	Side Pass	Walk over	Back Thru	Left hand					
	MANEUVER	Bridge	Over Logs	Drag	Lope	Box	Left Right	Logs	Chute	Push Gate					
006	006	PENALTY					1	1 1/2	1/2				6	61	X
		MANEUVER SCORE	1/2	0	-1 1/2	-1/2	0	0	-1/2	-1	0				
104	104	PENALTY			5		1 1/2						11	55	X
		MANEUVER SCORE	-1	-1/2	-1 1/2	-1 1/2	0	-1/2	0	-1/2	+1/2				
024	024	PENALTY					1 1/2						3	7 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1	+1/2			
162	162	PENALTY					1	1					2	7 1/2	
		MANEUVER SCORE	+1/2	+1	+1/2	+1	0	+1	+1/2	+1	0	+			
202	202	PENALTY	5	1			1 1/2						8	62 1/2	
		MANEUVER SCORE	0	0	+1	0	-1/2	-1	+1/2	+1/2	-1/2	+1/2			
260	260	PENALTY		6.5		1	1 1/2	1 1/2					11	57	
		MANEUVER SCORE	-1/2	-1/2	+1/2	-1/2	-1	0	0	0	0	0			
903	903	PENALTY		1 1/2	5		1 1/2	1					11	58	
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	0	0	0	0	+1/2	0			
233	233	PENALTY					1 1/2	1 1/2					5	62	
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	-1/2	-1/2	+1/2	0	0	0			

Judge's Signature: _____

DAKOTA

50/50

Maturity RANCH TRAIL

Date:	10/10/25
Judge:	Michael Stuter basic
Scribe:	swaiden

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate
- Not following path of travel
- Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	MANEUVER DESCRIPTION	MANEUVER	Walk over Bridge	Ext Trot Over Logs	Log Drag	Left Lead Lope	Trot thru Box	Side Pass Left/Right	Walk over Logs	Back Thru Chute	Left hand Push Gate				
180	PENALTY	2	1	5				1	1/1						
	MANEUVER SCORE	0	-1/2	-1	-1/2	0	0	-1/2	+1/2	0	0	-1/2	9	59 1/2	(59 1/2)
160	PENALTY	1	1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	+1/2		3	71 1/2	71 1/2
	MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	+1/2		3	71 1/2	71 1/2
164	PENALTY	5						1	1						
	MANEUVER SCORE	-1/2	0	-1	-1/2	+1	0	-1/2	-1/2	-1/2	+1/2		7	61	
025	PENALTY		1					1	1/1	5					
	MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	0	+1/2	-1/2	-1	-1/2	+1/2		9	60 1/2	
003	PENALTY							1/1	1/1						
	MANEUVER SCORE	0	+1/2	-1/2	0	-1/2	-1	0	0	-1/2	0		7	61	
161	PENALTY							1/1							
	MANEUVER SCORE	+1	+1	0	0	-1/2	0	+1	0	+1	0		2	71 1/2	
960	PENALTY							1							
	MANEUVER SCORE	+1/2	+1	-1	-1/2	+1/2	+1/2	+1/2	+1/2	+1	+1		1	74	
021	PENALTY							1	1/1	1/1	1/3				
	MANEUVER SCORE	-1/2	+1	-1/2	0	+1/2	0	-1/2	-1/2	-1/2	+1/2		9	60	

Judge's Signature: _____

DAKOTA

50/50

Maturity RANCH TRAIL

Date:	10/10/25
Judge:	Matthew Stadenbeck
Scribe:	Swales

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate
- Not following path of travel
- Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	MANEUVER DESCRIPTION	Walk over	Ext Trot	Log	Left Lead	Trot thru	Side Pass	Walk over	Back Thru	Left hand					
	MANEUVER	Bridge	Over Logs	Drag	Lope	Box	Left/Right	Logs	Chute	Push Gate					
112	PENALTY							1					1	69	X
	MANEUVER SCORE	+1/2	+1/2	+1	-1/2	0	-1/2	0	+1	-1/2	-1/2				
OP 1 passed wrongly, not first															
229	PENALTY						1	1							
	MANEUVER SCORE	+1	-1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		2	71 1/2	
165	PENALTY	5					1						6	62 1/2	
	MANEUVER SCORE	-1	0	+1	-1/2	0	-1	0	0	-1/2	+1/2				
215	PENALTY						1 1 1	1	1 1 1	5			13	56	
	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1	-1/2	0	-1	-1	0				
113 116	PENALTY		1				1	1 1	1				5	63	
	MANEUVER SCORE	-1/2	-1	-1/2	-1/2	-1/2	+1/2	0	0	+1/2	0				
007	PENALTY						1 1						2	72 1/2	
	MANEUVER SCORE	+1/2	0	+1	0	+1	0	0	+1/2	+1	+1/2				
221	PENALTY						1	1 1					3	67	
	MANEUVER SCORE	0	-1/2	-1/2	0	+1/2	+1/2	0	-1/2	+1/2	0				
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: _____

DAKOTA 50/50

Maturity RANCH RIDING

Date:	10/10/25
Show:	
Judge:	Michael Stater Back
Scribe:	SWatters

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- Spurring in front of cinch
- Use of either hand to instill fear or praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- not following path of travel

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		Walk	Trot	Ext Trot	L Lead	Ext LL	Stop @	Turn	Trot	R Lead	transition	Walk	Stop	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		A to B	B to C	C to D	D to B	B	Left	to A	A/E to F	Lope to Walk	F to G							
030	PENALTY																	
	MANEUVER SCORE	-1/2	0	-1/2	-1/2	-1/2	+1/2	+1/2	-1/2	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0	69 1/2	
160	PENALTY	1																
	MANEUVER SCORE	-1/2	-1/2	0	+1/2	0	+1/2	0	0	0	+1/2	+1/2	0	+1/2	+1/2	1	70 1/2	
164	PENALTY										1							
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	+1	+1	+2	0	0	0	+1/2	+1/2		1	74 1/2	
025	PENALTY																	
	MANEUVER SCORE	0	0	+1/2	0	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2	0	0			74 1/2	
003	PENALTY					3												
	MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	+1/2	0	-1		0	3	63 1/2
161	PENALTY		1															
	MANEUVER SCORE	0	-1/2	-1/2	-1	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	0	0		0	1	64
960	PENALTY																	
	MANEUVER SCORE	+1/2	0	0	0	0	+1	+1/2	0	+1/2	H	H	+1/2	+1/2	H	0	76 1/2	
021	PENALTY	1																
	MANEUVER SCORE	+1/2	0	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0	0	0		+1/2	1	74 1/2

10
56
65
72
72 1/2

Judge's Signature: _____

DAKOTA

50/50

2

Maturity RANCH RIDING

Date:	10/10/25
Show:	
Judge:	Michael Staterbald
Scribe:	S. Deiters

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- Spurring in front of cinch
- Use of either hand to instill fear or praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- not following path of travel

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- fall of horse/rider

WO Entry

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	Walk	Trot	Ext Trot	L Lead	Ext LL	Stop @	Turn	Trot	R Lead	transition	Walk	Stop	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	A to B	B to C	C to D	D to B	B	Left	to A	A, E to F	Lope to Walk	F to G							
000 PENALTY		1	1														
MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2	0	-1/2		0	2	63 1/2	
104 PENALTY																	
MANEUVER SCORE	0	0	0	0	-1	+1/2	0	-1/2	-1	0	-1/2	0	0	+1/2	0	68	
(24) 024 PENALTY																	
MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	74 1/2	
162 PENALTY																	
MANEUVER SCORE	H	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1		79	
202 PENALTY		1															
MANEUVER SCORE	0	0	-1/2	-1/2	+1/2	-1/2	-1	+1/2	0	-1/2	+1/2	+1/2	+1	+1/2	1	68 1/2	
260 PENALTY																	
MANEUVER SCORE	+1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1	-1	-1/2	+1/2	0	0	0	7	59	X
903 PENALTY																	
MANEUVER SCORE	H	H	0	0	+1/2	H	+1/2	+1/2	0	H	+1	0	0	0	0	76 1/2	
233 PENALTY		1															
MANEUVER SCORE	0	-1/2	+1/2	0	+1/2	0	+1/2	0	0	0	+1/2	0	-1/2	0	1	69	

Judge's Signature: _____

DAKOTA 50/50

3

Maturity RANCH RIDING

Date:	10/19/25
Show:	
Judge:	Michael Skaterbark
Scribe:	S. Deetern

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- Spurring in front of cinch
- Use of either hand to instill fear or praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- not following path of travel

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- fail of horse/rider

WO Entry

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		Walk	Trot	Ext Trot	L Lead	Ext LL	Stop @	Turn	Trot	R Lead	Transition	Walk	Stop	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		A to B	B to C	C to D	D to B	B	Left	to A	A to F	Lope to Walk	F to G							
112	PENALTY																	
	MANEUVER SCORE	+1/2	-1/2	0	-1/2	0	0	0	-1/2	-1/2	+1/2	+1	0	+1	-1/2		70 1/2	
329	PENALTY	1								1								
	MANEUVER SCORE	-1/2	+1/2	+1/2	+1/2	0	-1/2	0	+1/2	+1/2	+1	+1	0	-1/2	0	2	71	
165	PENALTY																	
	MANEUVER SCORE	-1	0	-1/2	-1/2	-1/2	+1	-1/2	-1/2	0	-1/2	-1	+1/2	0	+1/2	1	65 1/2	
215	PENALTY																	
	MANEUVER SCORE	+1/2	0	-1/2	+1/2	+1/2	0	-1/2	0	-1/2	+1	+1	0	+1/2	0		72 1/2	
163	PENALTY	1																
	MANEUVER SCORE	0	0	0	0	+1/2	+1/2	+1/2	0	-1	+1/2	+1	+1/2	-1/2	0	2	69	
007	PENALTY																	
	MANEUVER SCORE	+1	+1/2	+1/2	0	+1/2	0	0	-1/2	0	0	+1	+1/2	0	+1/2		74	
221	PENALTY																	
	MANEUVER SCORE	0	0	0	+1/2	+1/2	-1/2	+1/2	0	0	-1	0	0	-1/2	0	0	69 1/2	
	PENALTY																	
	MANEUVER SCORE																	

8

7

Judge's Signature: _____

DAKOTA 50/50

MATURITY

LIMITED COW WORK

Date:	10/10/2025
Judge:	Michael Staterback

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between roman reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- H - Leaving arena before run is complete

MANEUVER SCORES													
WO Entry #		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										PENALTIES	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score
	165	PENALTY											
	165	MANEUVER SCORE	1/2	1/2	0	1/2	1/2	0	1/2	0		0	72 1/2
	25	PENALTY	-1/2		1								
	25	MANEUVER SCORE	1/2	1/2	-1/2	0	-1/2	0	0	-1/2		-1 1/2	68 1/2
	3	PENALTY	-1/2										
	3	MANEUVER SCORE	1/2	-1	-1	-1/2	-1	0	0	-1		-	63
	162	PENALTY		1									
	162	MANEUVER SCORE	0	0	0	0	0	+1/2	+1/2	0		1	70
	160	PENALTY		1	1/2								
	160	MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	+1/2	+1/2	0		1	68 1/2
	007	PENALTY											
	007	MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2	-1/2			67 1/2
	960	PENALTY	1		1	1							
	960	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	0		3	59 1/2
	233	PENALTY											
	233	MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			67

Judge's Signature: mmjs

DAKOTA 50/50

MATURITY

LIMITED COW WORK

2

Date:	10/10/25
Judge:	Michael Stoterback

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- H - Leaving arena before run is complete

MANEUVER SCORES													
WO Entry #		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										PENALTIES	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score
112	PENALTY												
	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1			1	62
OP													
21	PENALTY												
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2				74
164	PENALTY												
	MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0				72 1/2
202	PENALTY	1		1	1	1							
	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1			4	58 1/2
OP													
000	PENALTY	1											
	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0	-1			1	64 1/2
OP													
161	PENALTY			1									
	MANEUVER SCORE	-1/2	0	-1/2	0	-1/2	0	-1/2	-1/2			1	64 1/2
903	PENALTY												
	MANEUVER SCORE	+1	0	0	0	0	0	0	0				X
OP													
24	PENALTY												
	MANEUVER SCORE	-1/2	0	0	0	0	0	0	0				69 1/2

Judge's Signature: _____

ms

DAKOTA 50/50

MATURITY

LIMITED COW WORK

Date:	10/10/25
Judge:	Michael Staterbeck

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider

H - Leaving arena before run is complete

MANEUVER SCORES														
WO	Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										PENALTIES		Off Pattern
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score	
	221	PENALTY	-1	+1										X
		MANEUVER SCORE	-1	+1										
	229	PENALTY												
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2		0	72 1/2	4
	240	PENALTY	1		1									
		MANEUVER SCORE	-1	+1/2	-1/2	+1/2	-1/2	0	-1/2	-1/2		2	66 (66)	
	30	PENALTY	++	1										
		MANEUVER SCORE	-1 1/2	1/2	0	-1/2	0	0	0			1	66 1/2	X
	163	PENALTY												
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	0	0			72	5
	104	PENALTY		1										
		MANEUVER SCORE	0	-1/2	0	-1/2	0	0	0			1	68	10
	215	PENALTY												
		MANEUVER SCORE	-1/2	0	-1/2	+1/2	-1	0	0	-1/2			68	9
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: mdg

DAKOTA

50/50

Maturity

WORKING COW HORSE REINED WORK SCORE SHEET PATTERN 9

JUDGE Michael Statterbeck
DATE 10/10/25

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	S & B	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
DRAW	EXHB #	PENALTY	-1, 2 1	0 1/2	1 1/2	1 1/2	0	1 1/2	0		
	165	SCORE		1/2	0	1/2	0	0		8	63

DRAW	EXHB #	PENALTY	1/2		1/2		1/2			1/2	71
	25	SCORE	0	1/2	1/2	1/2	0	0	1/2	1/2	71

DRAW	EXHB #	PENALTY	7 2 5	-1/2	1/2			1/2	1/2		
	3	SCORE	1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	14 1/2	51

DRAW	EXHB #	PENALTY	1 1/2	1/2							
	162	SCORE	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	7 1/2	70 1/2

DRAW	EXHB #	PENALTY	2	1	1/2						
	160	SCORE	0	0	-1/2	-1/2	0	0	-1/2	3	66

DRAW	EXHB #	PENALTY		1/2							
	007	SCORE	+1/2	+1/2	0	0	-1/2	-1/2	-1/2	1/2	69

DRAW	EXHB #	PENALTY									
	960	SCORE	+1/2	0	0	+1	0	+1	1/2		73

DRAW	EXHB #	PENALTY	2 1/2	2 1/2							
	233	SCORE	-1	0	-1/2	-1	-1	-1	-1	7	57 1/2

DRAW	EXHB #	PENALTY	2 1/2	1 1/2							
	112	SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2	6	59

DRAW	EXHB #	PENALTY									
	21	SCORE	0	-1/2	-1/2	0	0	-1/2	0		68 1/2

JUDGES SIGNATURE mys

DAKOTA

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 9

50/50

Maturity

JUDGE Michael Stakerback
DATE 6/10/25

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	S & B	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
DRAW	EXHB #	PENALTY									
	164	SCORE	0	+1/2	+1/2	+1	+1/2	+1	+1/2		74

DRAW	EXHB #	PENALTY	1 1/2	1/2	2						
	202	SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	6	61

DRAW	EXHB #	PENALTY			1/2						
	006	SCORE	-1/2	0	-1	-1	-1/2	-1	-1/2	2 1/2	63

DRAW	EXHB #	PENALTY	1/2	1/2							
	161	SCORE	0	0	0	-1	-1/2	-1/2	-1	1 1/2	64 1/2

DRAW	EXHB #	PENALTY									
	903	SCORE	+1/2	+1/2	+1/2	0	-1/2	-1/2	0		70 1/2

DRAW	EXHB #	PENALTY									
	24	SCORE	0	0	0	0	+1/2	0	-1/2		70

DRAW	EXHB #	PENALTY	1/2								
	221	SCORE	-1/2	0	-1/2	-1/2	-1/2	0	-1/2	1/2	66 1/2

DRAW	EXHB #	PENALTY	1/2								
	229	SCORE	0	0	0	0	2, 1, 1	0	1	5 1/2	64 1/2

DRAW	EXHB #	PENALTY	1/2	1/2	2 1/2						
	260	SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	6 1/2	61 1/2

DRAW	EXHB #	PENALTY	1/2	1/2	1/2						
	30	SCORE	-1/2	0	+1/2	+1/2	0	0	0	7 1/2	63

JUDGES SIGNATURE ms

DAKOTA

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 9

50/50

Maturity

JUDGE 10/10/25
DATE Michael Staterhuck

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #	MANEUVER DESCRIPTION	RC	LC	S	3 1/2 SL	S	3 1/2 SR	S & B	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
		PENALTY	1/2	1			2		1		
	163	SCORE	0	0	0	-1/2	0	0	0	4 1/2	65

		PENALTY	1/2	1	1/2	1/2	1/2	1/2	5		
	104	SCORE	-1/2	-1 1/2	0	0	+1/2	0	0	17	51 1/2

		PENALTY	1								
	215	SCORE	-1/2	0	-1/2	0	-1/2	-1	-1/2	1	66

		PENALTY									
		SCORE									

		PENALTY									
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		PENALTY									
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JUDGES SIGNATURE WCS